# Coding Dojo Challenge XP2013

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### The Coding Dojo

 The dojo is the place where you go every week to practice and learn karate



### Practical Coding Skills

- using IDE keyboard shortcuts
- Pair Programming
- Test Driven Development
- Refactoring
- Designing good Test Cases
- Working incrementally, committing code often
- Designing using SOLID principles
- Object Oriented Paradigm
- Functional Programming



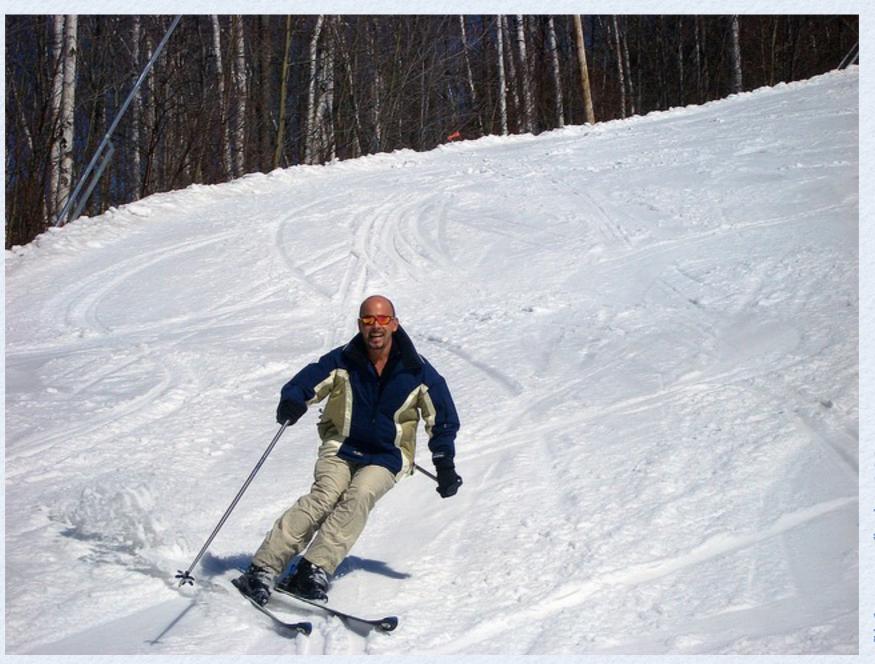
# Learn on-the-job



Attribution: flickr user Lisamarie Babik

#### Pair Program & Get Stuff Done

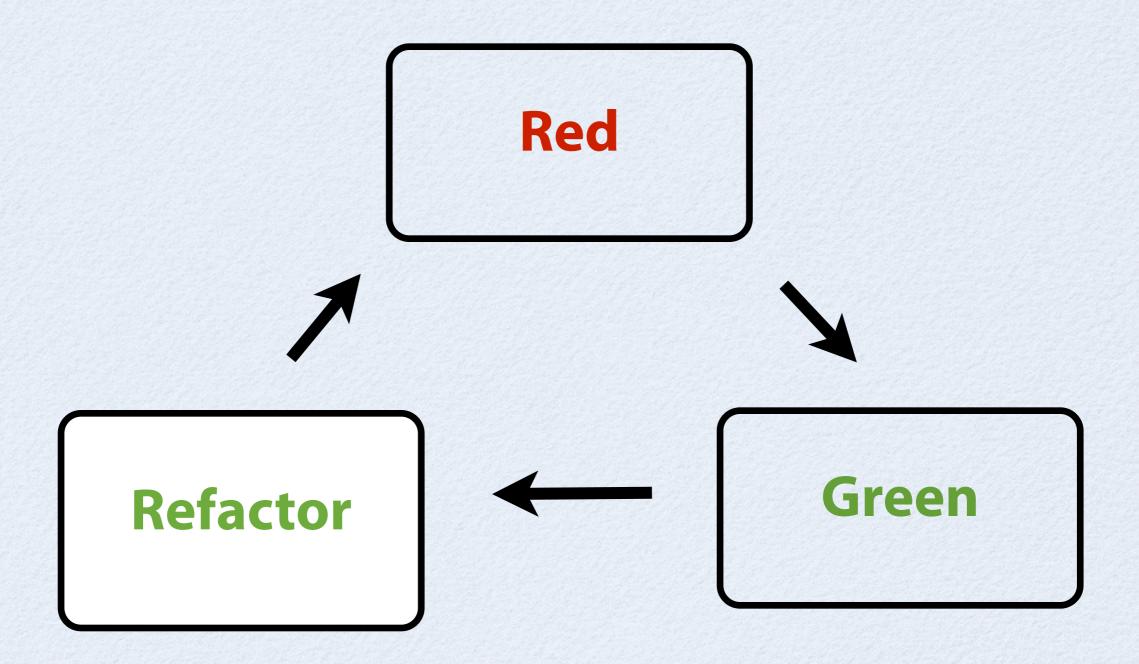
## Learning to Ski



flickr user fiction300

Snowplow vs Parallel Turns

### Test Driven Development



### Incidental vs Deliberate

**Incidental Practice:** 

Repeatedly doing something you can already do

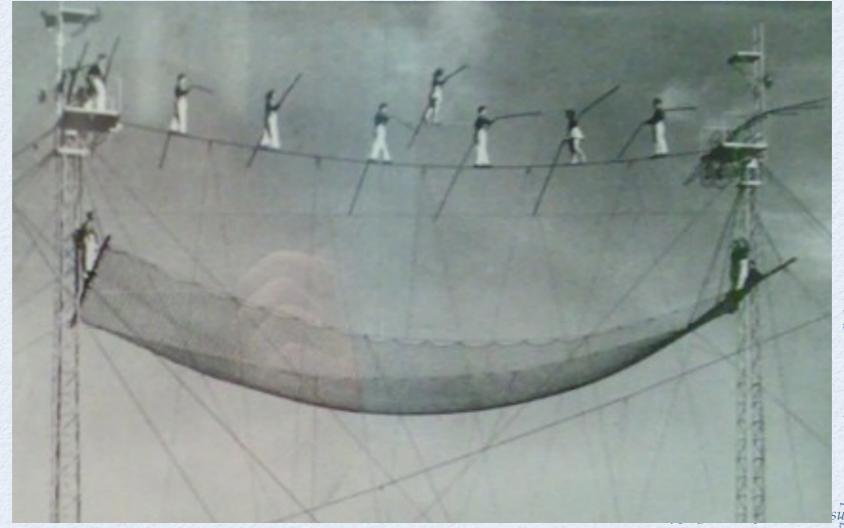
#### Deliberate Practice:

Trying to do something you can't comfortably do

Breaking down a skill into components you practice separately

### Deliberate Practice

- Need to feel safe
- Need to feel motivated



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## Training

"Under pressure, you don't rise to the occasion, you sink to the level of your training.

That's why we train so hard"

-- A US Navy Seal (according to twitter)

## Code Kata: TDD moves

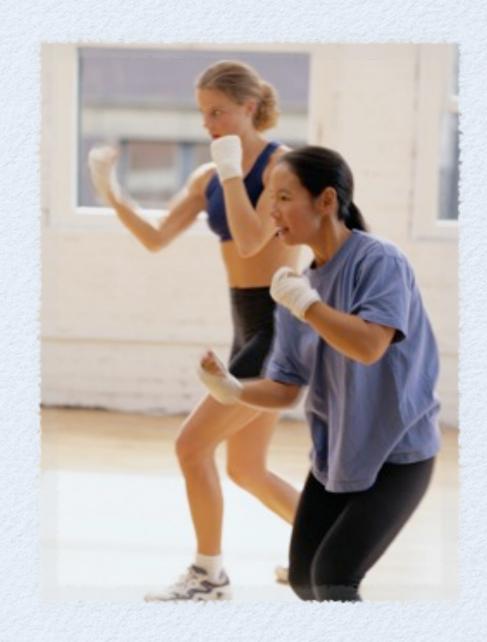




'Pragmatic' Dave Thomas

## Coding Dojo Summary

- Better coding skills
- Deliberate Practice
- A safe environment
- Discuss actual code
- have fun!



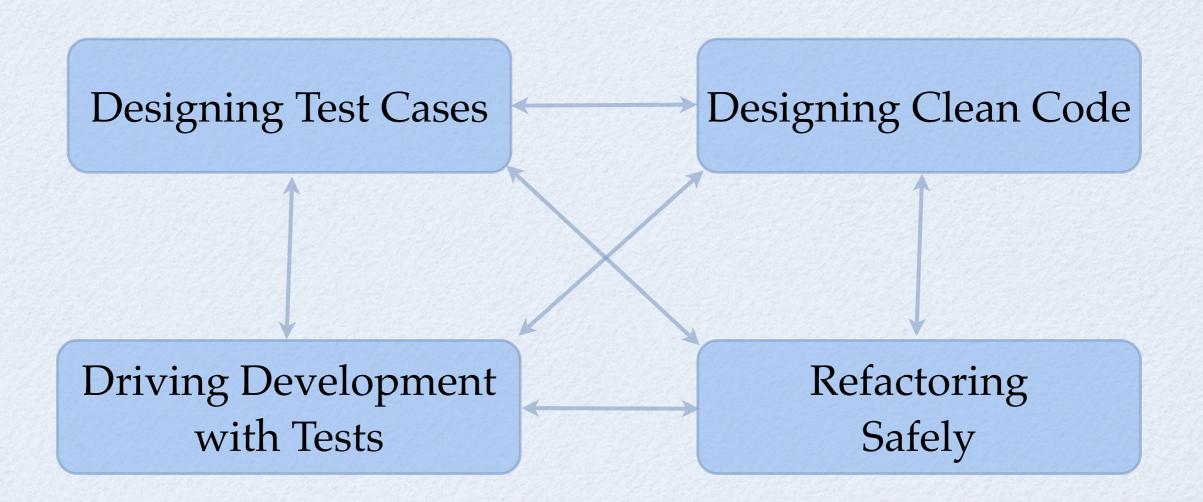
# Available from: <a href="http://leanpub.com">http://leanpub.com</a>

# CODING DOJO HANDBOOK

a practical guide to creating a space where **good** programmers can become **great** programmers

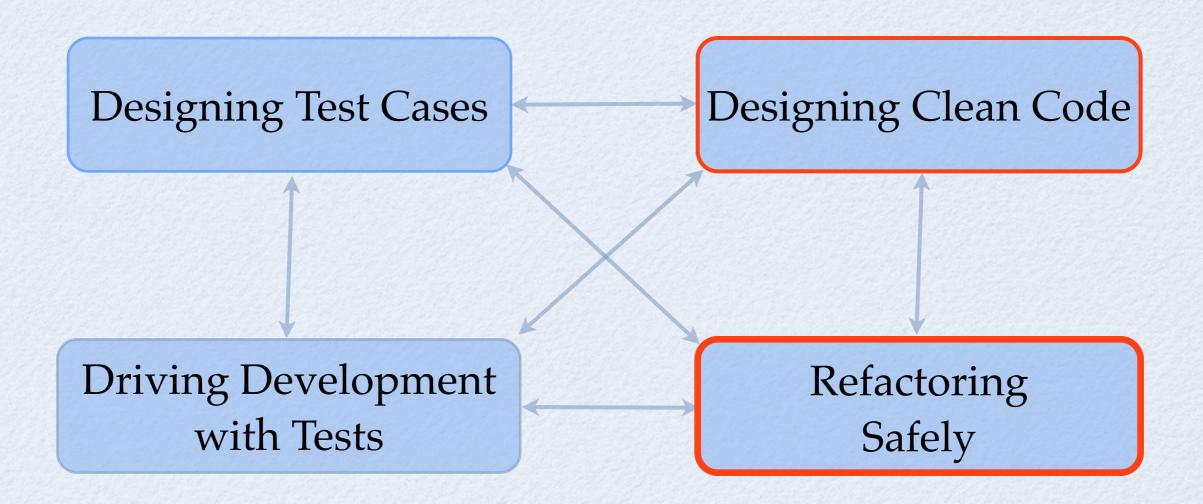
Emily Bache
Foreword by Robert C. Martin

### TDD skills



In the dojo we can focus on one at a time

### Tennis Kata



### Tennis

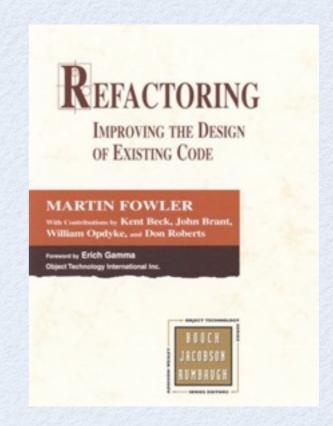
- Your colleague wrote this code for the Tennis Society.
- "Tidy it up and give him feedback" says your boss



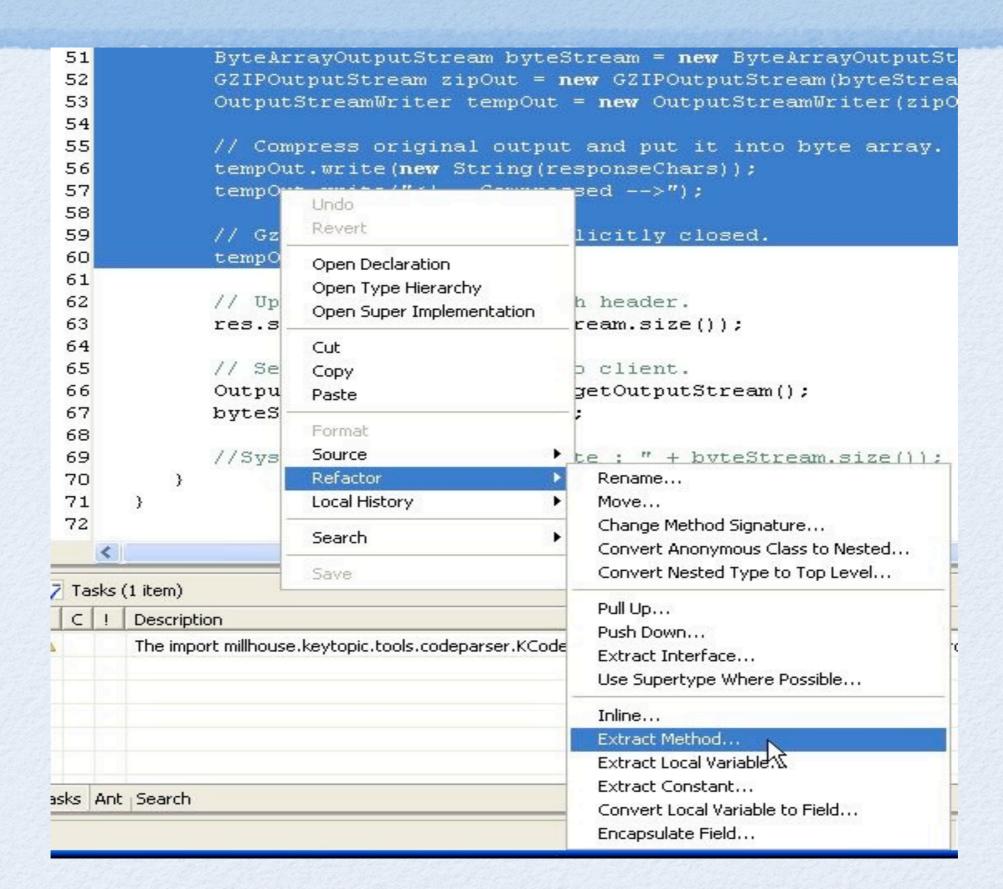
## Refactoring

**Refactoring** (noun): a change made to the internal structure of software to make it easier to understand and cheaper to modify without changing its observable behaviour.

(Martin Fowler, Refactoring p53)



### Extract Method

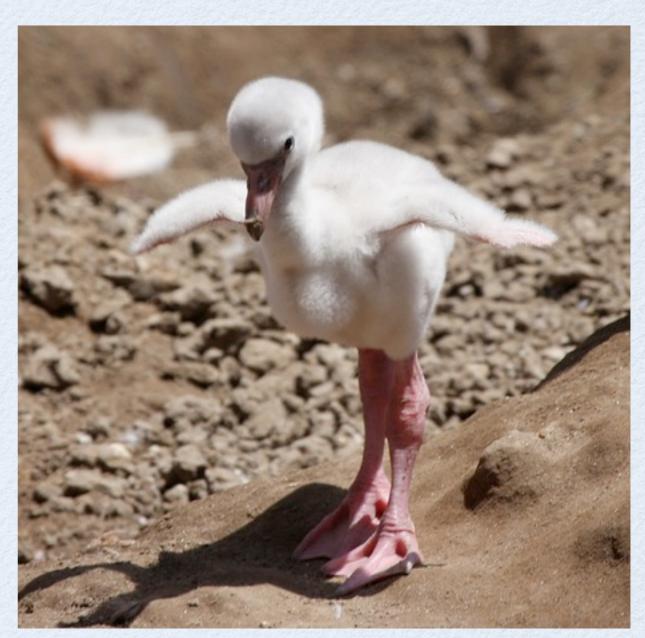


### Extract Method

- Create a new method, name by intention
- Copy extracted code from source method to new target method
- Scan for local variables.
- □ Temporary variables local to method?
- Local-scope variables modified? Return changes back to parent method.
- Pass local-scope variables as parameters.
- □Compile.
- □ Replace extracted code in source method with call to target method.
- Compile and test.

## Take small steps

- Stay close to green
- Follow refactoring steps
- One small change at a time
- Don't rewrite it from scratch



flickr user San Diego Shooter

## Lean on the Tests



flickr user ell brown

- For this kata the tests are pretty comprehensive
- Run tests often!

## Cyberdojos

### http://cyber-dojo.com

- <u>Python</u> 328D36
- Ruby 9800B7
- <u>Java</u> 21BC8B
- <u>C++</u> C05A79
- C# 5F612E

## Coding Dojo Challenge

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